

Immersive Virtual Reality Intervention With 360° Videos For Clinical Reasoning Training In Physical Therapy Students: A Pilot Experience

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WHAT IS REALITY?

...WHAT WE CAN FEEL

SIGNAL TRANSDUCTION



WHAT IF...



SIMULATION AND CLINICAL REASONING

- Extensive early exposure benefits
 - Estudents increase confort among patients
 - More efficient clinical skills
 - Active learning
 - Increased perception of importance
 - Less difficulty in practical transition



**IF CLINICAL SIMULATION IS
ALREADY USEFUL, WHAT
CAN VIRTUAL REALITY
PROVIDE?**

A close-up portrait of a man with a full, grey beard and mustache, wearing a VR headset. The headset's display shows a vibrant, colorful nebula or galaxy. The background of the entire image is a deep space scene with stars, distant galaxies, and colorful nebulae in shades of blue, orange, and red. The man's mouth is slightly open, and he appears to be looking into the virtual world.

**WE CAN CREATE THE
SCENARIO WE WANT**

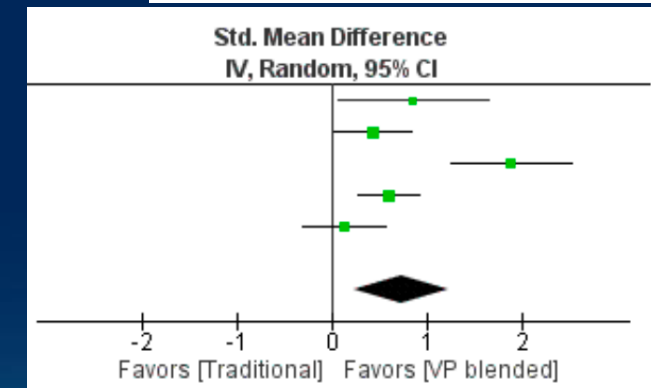
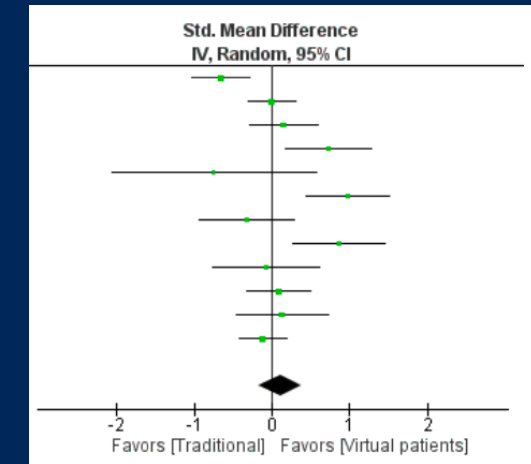
WE CAN CREATE THE SCENARIO WE WANT

- Speed
- Variability
- Uncommon conditions
- Environments
- *Automatic and individualized data

WHAT DOES THE EVIDENCE SAY?

VIRTUAL PATIENTS VS TRADITIONAL METHODS

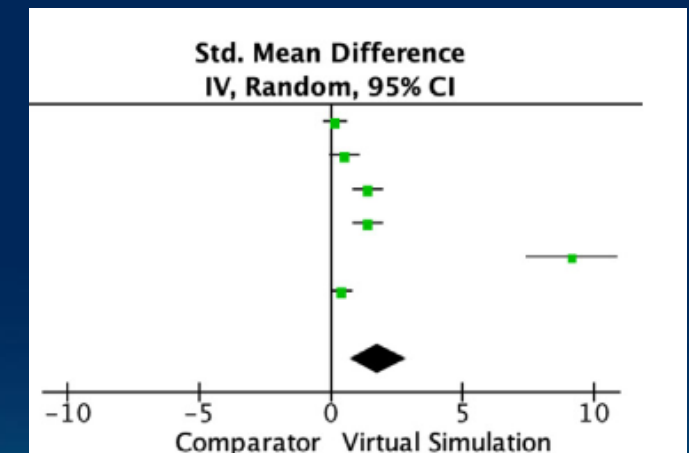
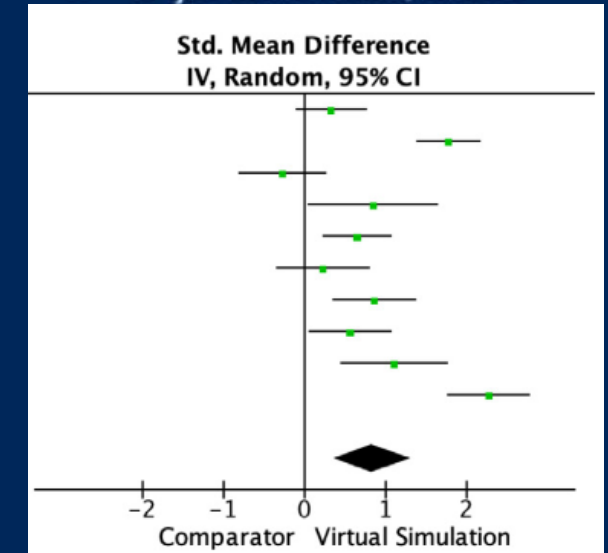
- Virtual patients are **equally or more effective** than traditional methods
- The **active component** is one of the main differentiating factors
- Variables considered
 - Clinical reasoning
 - Procedural Skills
 - Teamwork



Kononowicz AA, Woodham LA, Edelbring S, et al. Virtual Patient Simulations in Health Professions Education: Systematic Review and Meta-Analysis by the Digital Health Education Collaboration. *J Med Internet Res*. 2019;21(7):e14676. Published 2019 Jul 2. doi:10.2196/14676

WHAT DOES THE EVIDENCE SAY? IMPROVEMENT OF CLINICAL REASONING

- Significant improvement in **applied knowledge** (know how)
- Significant improvement in **clinical performance** (show how)
- Mainly in the context of acute care
- **Procedural Skills**
- At least **30 minutes**
- **Immersive and non-immersive environments**

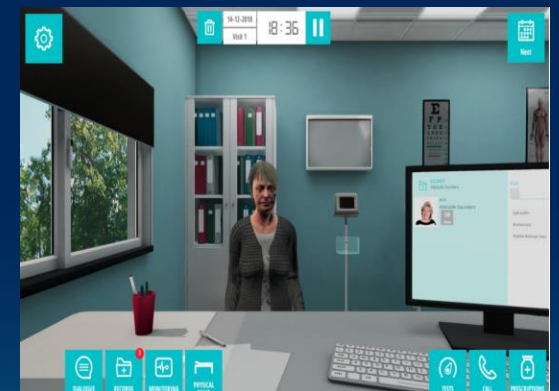
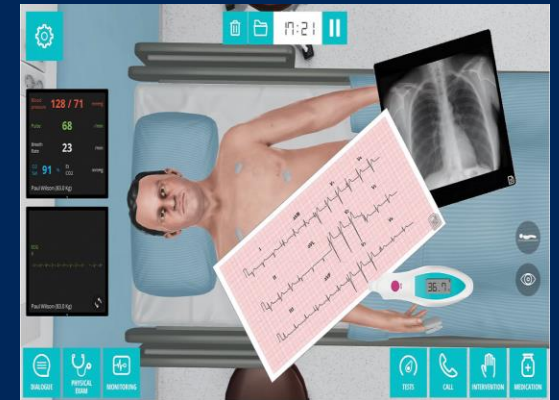


Sim JJM, Rusli KDB, Seah B, Levett-Jones T, Lau Y, Liaw SY. Virtual Simulation to Enhance Clinical Reasoning in Nursing: A Systematic Review and Meta-analysis. *Clin Simul Nurs*. 2022;69:26-39. doi:10.1016/j.ecns.2022.05.006

WHAT DOES THE EVIDENCE SAY?

RETENTION, REASONING AND SATISFACTION

- Significant **improvement in clinical reasoning**
- Improvement in **retention up to 2 months** post-intervention
- Improved **learning satisfaction**
- Combination of **instructions, simulation and debrief** generates greater impact
- No changes in self-efficacy
- **Importance of mixing** with other instances



Padilha JM, Machado PP, Ribeiro A, Ramos J, Costa P. Clinical Virtual Simulation in Nursing Education: Randomized Controlled Trial [published correction appears in J Med Internet Res. 2019 Jun 27;21(6):e14155]. *J Med Internet Res*. 2019;21(3):e11529. Published 2019 Mar 18. doi:10.2196/11529

WHAT DOES THE EVIDENCE SAY?

OTHER FACTORS

- Physical laboratory space
- Clinical Scenarios
- Costs
- Individualization
- Safe environment





...VIRTUAL
SIMULATION
WORKS, WHY?

IT WORKS, WHY?

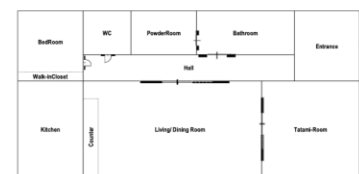
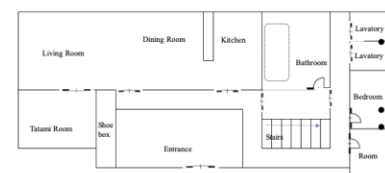

- Student Commitment to Decision-Making
- Troubleshooting in Clinical Scenarios
- Performance feedback
- Effectiveness depends on quality of experience
- * Natural to human beings

IT WORKS, WHY?

- PLANNING!
- Just a strategy to reach an end
- Measurement Tools

Appendix A

Table A1. Outline of the themes of simulation programs.

Subjects	Goals of the Class	The Layout of Each Subject's Home	Scenarios of Simulation
A household of an older person	<ul style="list-style-type: none"> (1) Understanding the lives of each subject in their homes. (2) Identifying living conditions that will affect the subject's health conditions. (3) Considering concrete questions to identify or understand each subject's health and life. 		<ul style="list-style-type: none"> An 82-year-old female. Past health history: acute myocardial infarction, chronic heart failure, hypertension, obesity, and a history of falls at her home. Hospitalization: no history of heart failure within five years due. Her daughter informed us that she had recently forgotten to take her medication. She recently fell and sustained an abrasion on her forehead while walking from the kitchen to the Japanese-style room.
A household of the older couple			<ul style="list-style-type: none"> An 80-year-old male. His past health history: (1) hypertension (since age 55), (2) Parkinson's disease (since age 69): the third grade of Hoehn and Yahr. Medication: (1) L-dopa due to having on-off phenomenon, muscle stiffness, and slowness of movement; (2) antihypertensive medication. His wife is 79 years old. Her past health history: (1) type 2 diabetes, (2) a history of falling at home, fracturing her right femoral neck, and undergoing artificial head replacement surgery. After the surgery and rehabilitation, she was discharged from the hospital with a cane.
A household of parents with an infant			<ul style="list-style-type: none"> A 41-year-old male and 39-year-old female, and an infant. Father's work: a firefighter with repeating day and night shifts. Mother's status: taking on the first maternity leave. Her past health condition: none. Her health condition: lack of sleep. She is almost solely responsible for caring for her infant and doing her best to provide good care for her baby.

UNIVERSIDAD DEL DESARROLLO (UDD) EXPERIENCE: CLINICAL REASONING AND 360° VIDEOS



TEAM WORK



*PT, MSc María Jesus
Mena*



*PT, ScD© Sebastián
Lama*



*PT, MSc Macarena
Wainer*



Sebastian Bustos & Dante Crovetto



PT, MSc Pablo Suárez



PT, MSc Loreto Durcudoy



PT, MSc Camilo Pávez

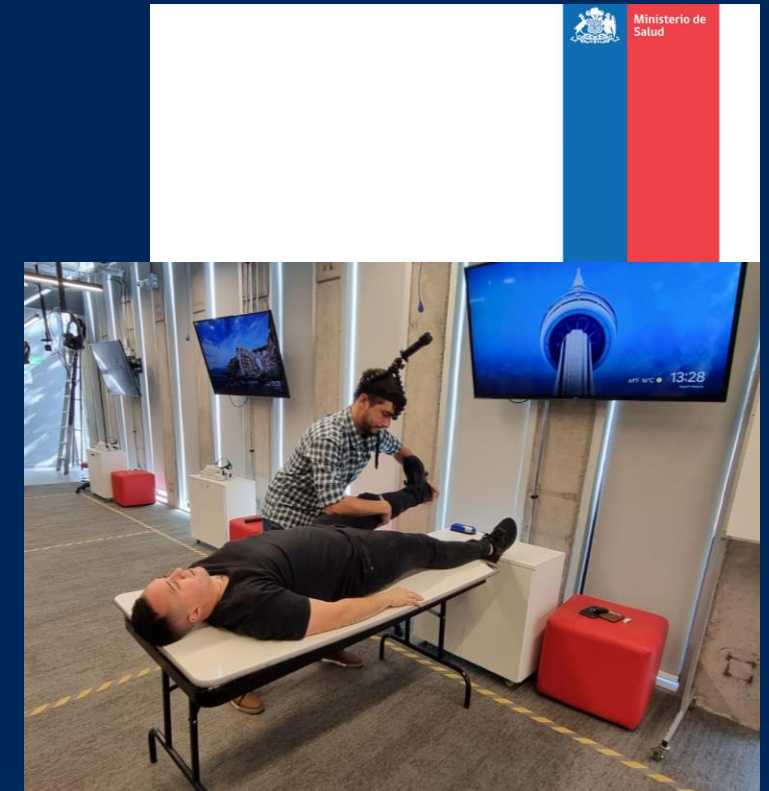
UDD EXPERIENCE: CR AND 360° VIDEOS OPPORTUNITIES FOR IMPROVEMENT

- *Student*
 - *More individuality*
 - *Increased number of clinical cases*
 - *Immersive Experience*
 - *Reference from experienced clinicians*
- *Teacher/Institution*
 - *Individual Report*
 - *Cost reduction*
 - *Decrease in internship costs*
 - *Greater content coverage*



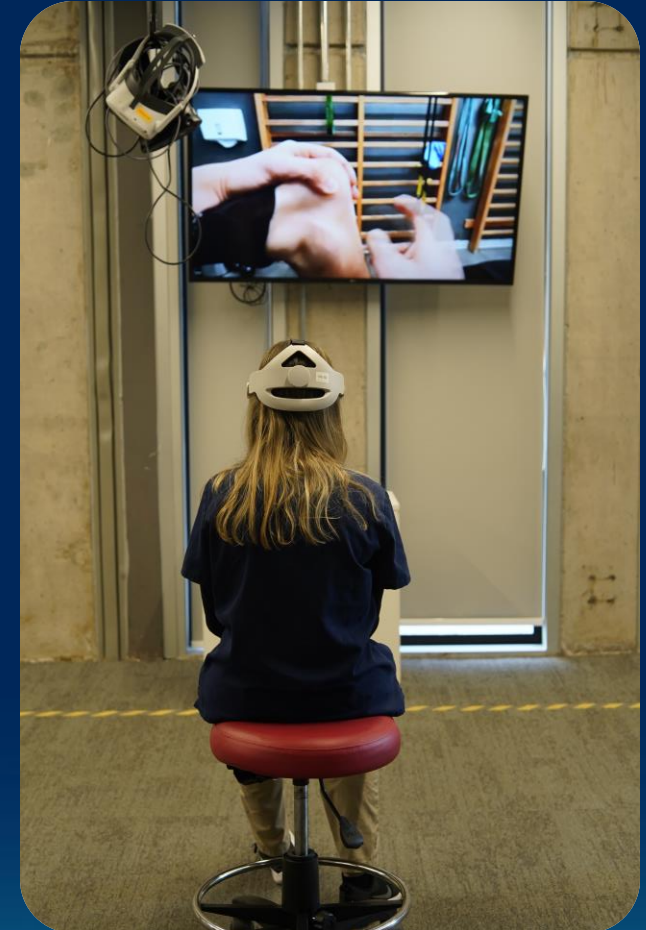
UDD EXPERIENCE: CR AND 360° VIDEOS DESIGN

- Analysis with the coordinating team of the course
- Definition of content for piloting
- Creation of the clinical case with expected answers
- Definition of technical approach
- Recording of all possible scenarios
- Creation of satisfaction survey



UDD EXPERIENCE: CR AND 360° VIDEOS IMPLEMENTATION

- Dividing the course into sections (42 students)
- One student per device
- Explanation of the activity and instructions
- Evaluation by perception survey

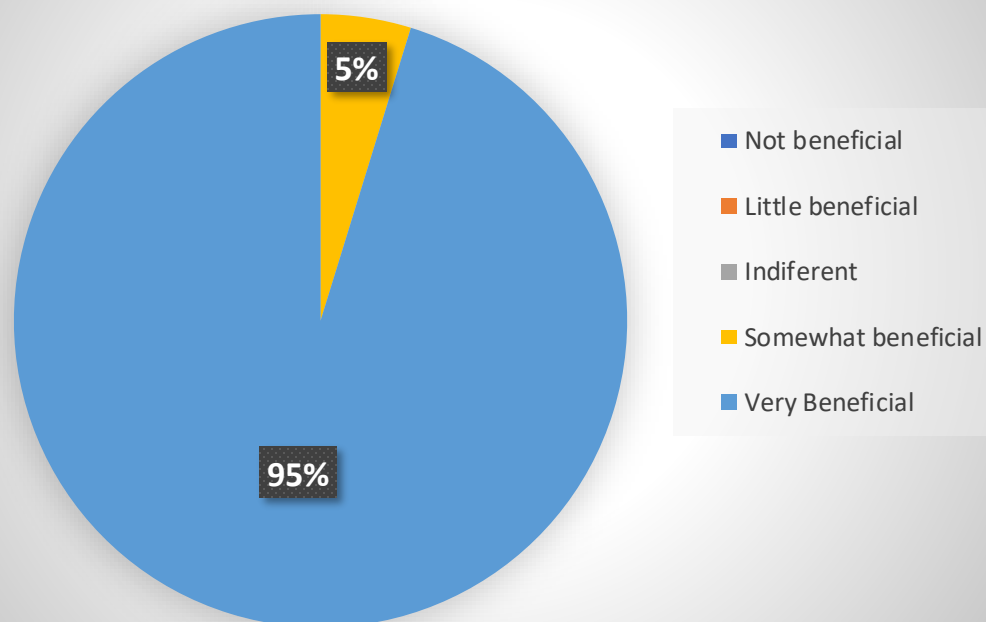


UDD EXPERIENCE: CR AND 360° VIDEOS IMPLEMENTATION

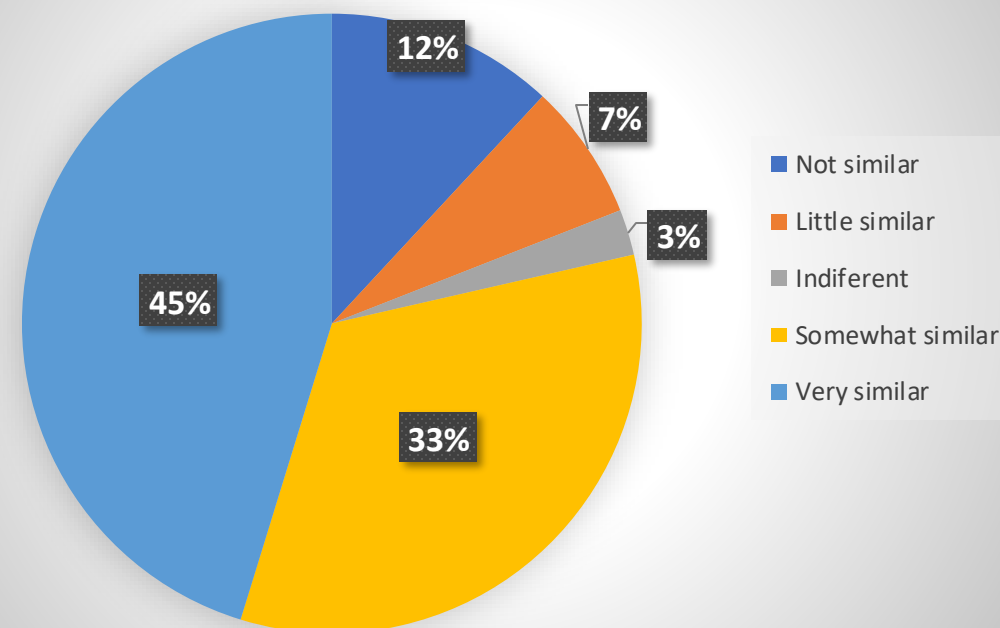


UDD EXPERIENCE: CR AND 360° VIDEOS RESULTS

Benefit Perception

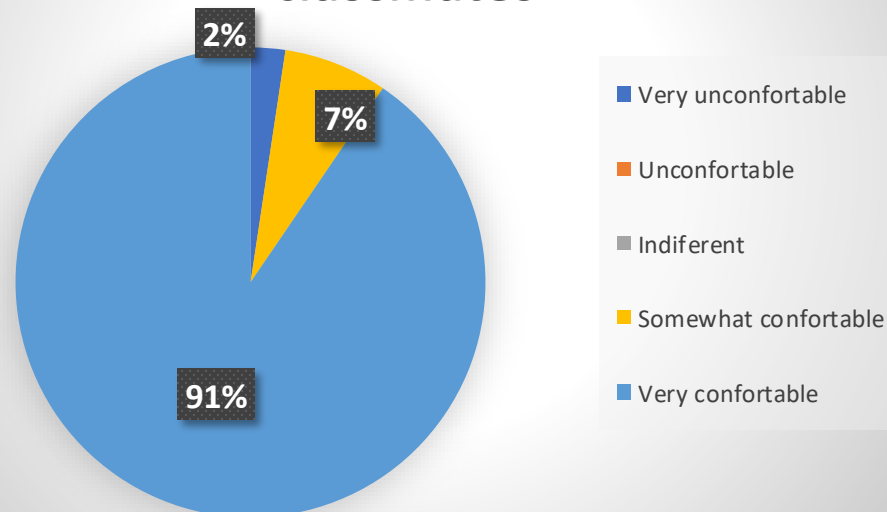


Similarity with classmate simulation

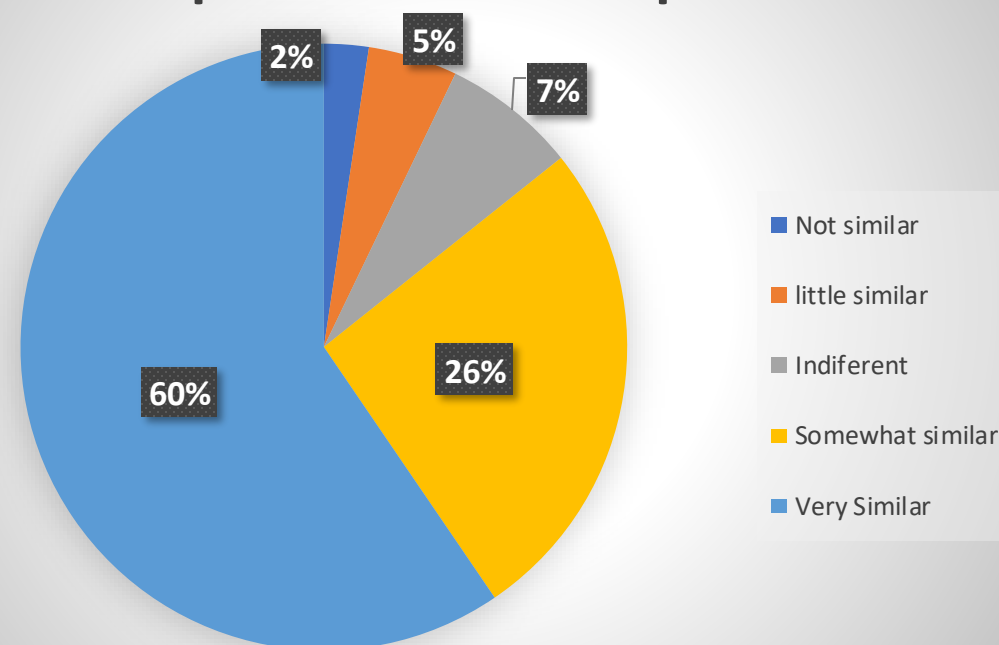


UDD EXPERIENCE: CR AND 360° VIDEOS RESULTS

How comfortable in relation to
activity with simulated case among
classmates

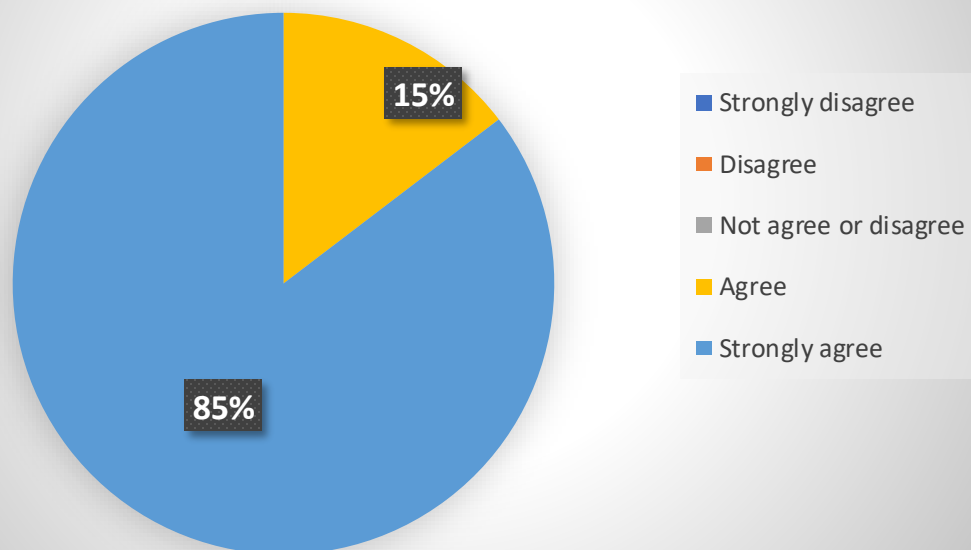


Comparison with real patient

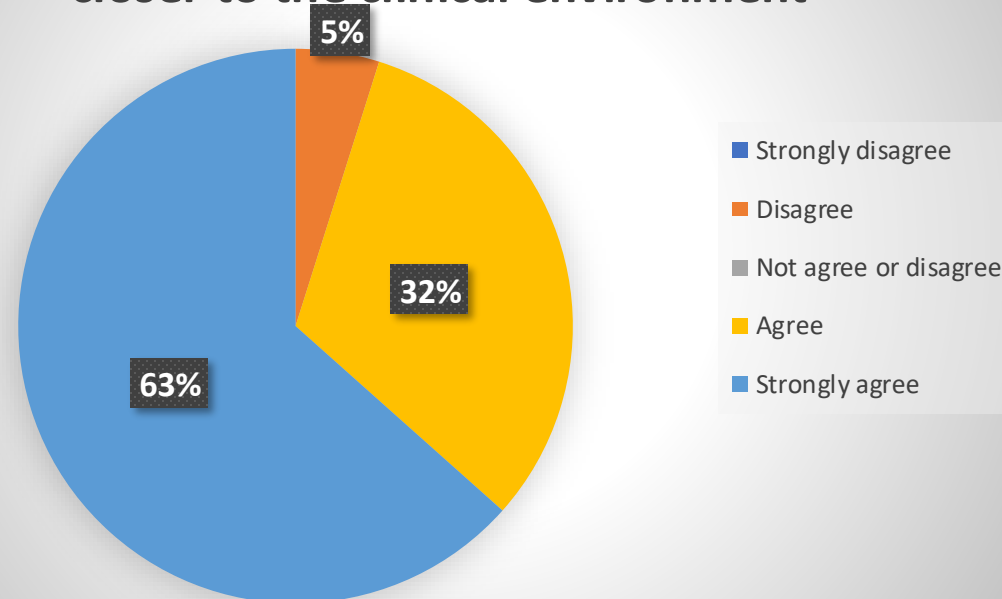


UDD EXPERIENCE: CR AND 360° VIDEOS RESULTS

"Using 360° videos helped me to apply content seen in the subject"

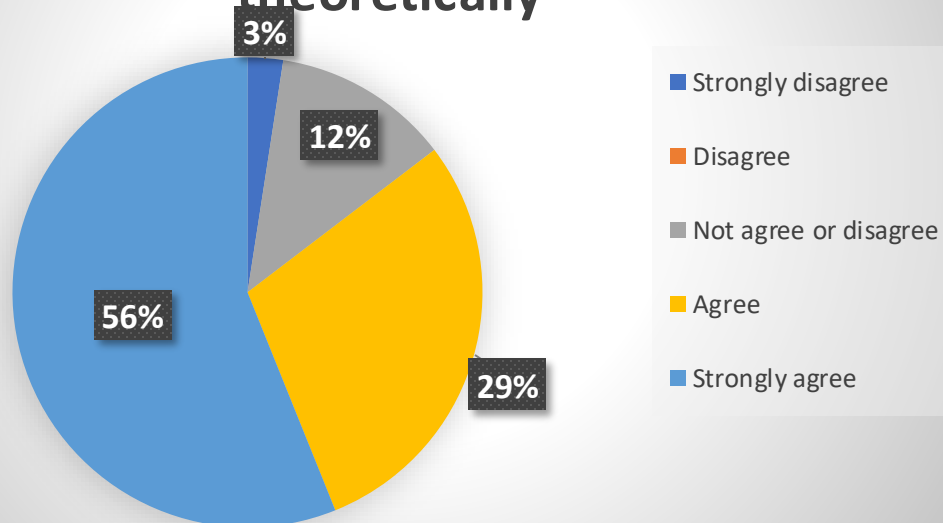


"Using 360° videos helped me to feel closer to the clinical environment"

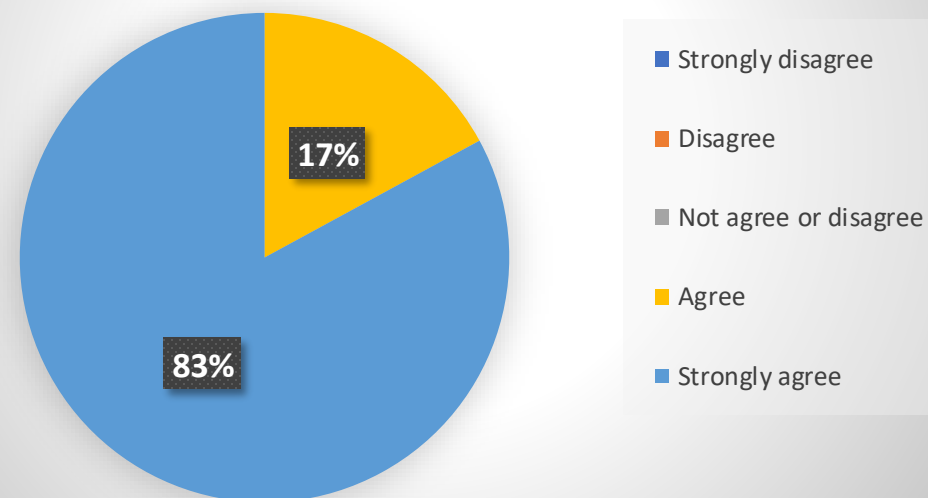


UDD EXPERIENCE: CR AND 360° VIDEOS RESULTS

"In the 360 videos I was able to see aspects that I only knew theoretically"

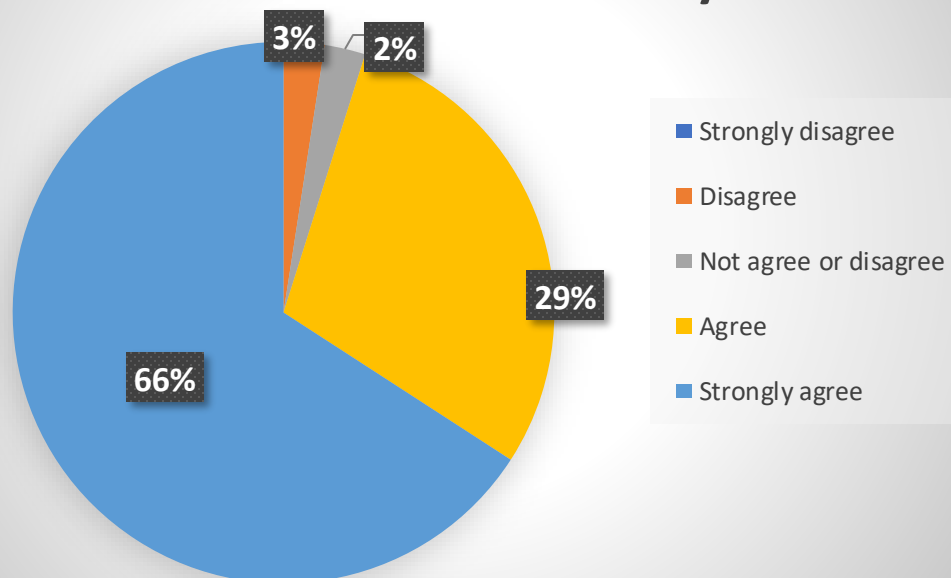


"Using 360° videos helped me to reason about clinical decision-making in a simulated environment"

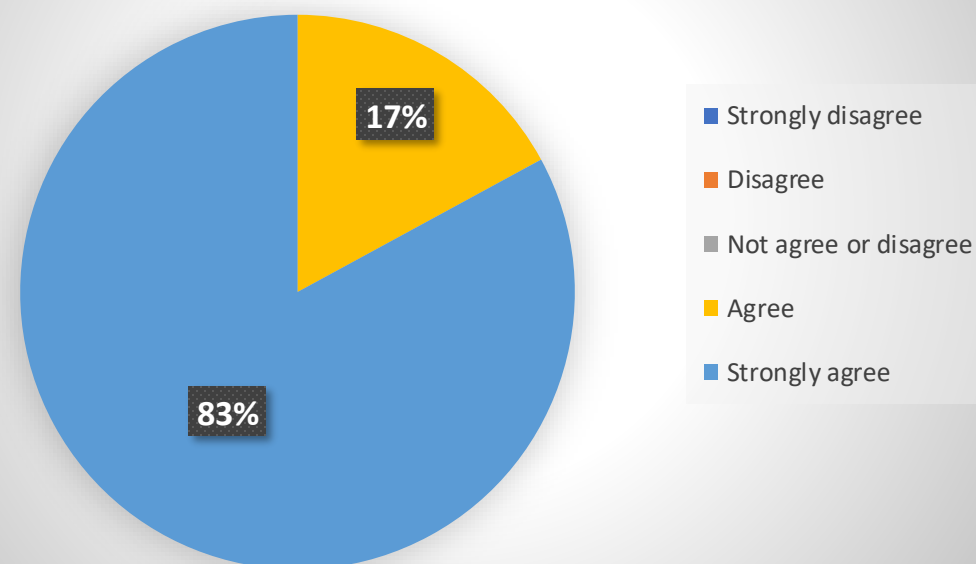


UDD EXPERIENCE: CR AND 360° VIDEOS RESULTS

"Using 360° videos helped me realize what I still have to study"

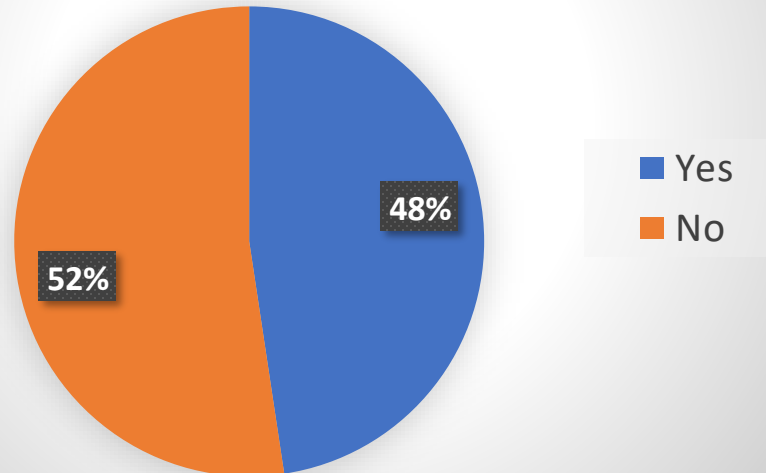


"I felt immersed in the digital stage presented"



UDD EXPERIENCE: CR AND 360° VIDEOS RESULTS

Did you experience any discomfort
during or after using the VR
headset?



UDD EXPERIENCE: CR AND 360° VIDEOS RESULTS

- “Very complete, I felt very *confident of what I was doing* and I understood where I was wrong to continue”
- “It was clear, the patient used a casual *language that a real patient would use*, it made me think about what would be best for him, as if I were really the *PT* of the activity.”
- “The patient's information was *clear enough to make decisions based on reasoning*, and the way the tests were performed was also clearer”

UDD EXPERIENCE: CR AND 360° VIDEOS RESULTS

- *“I loved it, I felt **super comfortable** since I can make mistakes and learn from the mistake without having the pressure of being with a real patient, plus it helps me a lot to practice before having a real patient”*
- *“The truth helped me to **be able to make mistakes without repercussions** and thus I better understood why”*

UDD EXPERIENCE: CR AND 360° VIDEOS TAKE HOME LESSONS

- Benefit perception
- Similarity with real patients
- Motivation with the activity
- Active Process



UDD EXPERIENCE: CR AND 360° VIDEOS

NEXT STEPS

- Learning Impact Measurement



The background image is a blurred photograph of a virtual reality (VR) training environment. Several individuals are visible, each wearing a VR headset and seated on a red stool. They are positioned in front of large, vertical screens that display blue-tinted, abstract or technical graphics. The room has a light-colored wooden wall and a blue door in the background. The overall scene suggests a collaborative learning or training session in a VR setting.

THANKS

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